Pointer Trace

ptr\_recur\_foo function

\*x

temp

int temp = \*x;

if( \*x <= 0 ){

\*x = 1;

return;

}

if( x % 2 == 0 ){

\*x -= 1;

ptr\_recur\_bar( x );

\*x += temp;

}

else{

\*x -= 4;

ptr\_recur\_foo( x );

\*x += temp;

}